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Note by the editor

This book is a compilation of two earlier books published by New In Chess: Botvinnik-Smyslov (2009) and Botvinnik-Petrosian (2010). We have tried to stay as close to possible to Botvinnik's original texts. However, in our computer age, sometimes an analytical comment needs modification or explanation. In his short chapter 'The triple crown', Igor Botvinnik explains that the original Russian editions of these books already contained various instructive comments by Ken Neat, a regular translator of other Botvinnik books. In the English editions of 2009 and 2010, we presented these in the footnotes as opposed to the 'Translator's notes' which are later comments added by the translator of these two books, Steve Giddins, and to the notes by the New In Chess editorial staff, indicated with 'Editors' note'. We have followed the same procedure here.

The combination of the two books necessitated a few changes in the structure – for example, we have put the general part of Igor's Botvinnik's introduction to Mikhail Botvinnik's notebooks before the first notebook, before the second match with Smyslov.

The Foreword by famous chess historian Andrew Soltis has been specially written for this edition, and we think it is a wonderful and highly informative addition to the match material.

Peter Boel Alkmaar, July 2023

Foreword by Andrew Soltis

In the Magnus era, why do the matches of Mikhail Botvinnik still matter? Of course, we can appreciate them as history. They were the most prestigious, the most intensely watched chess events of their time. But it was a time that seems ancient, a time of Cold War crises, Elvis Presley and hula hoops.

It was a time when world championship matches were played under conditions that seem bizarre today. The prize money was the equivalent of a few thousand dollars. The rules, such as adjudication, were antique. The format was the old-school, best of 24 games. With games scheduled every other day and three optional timeouts per player, matches dragged on and on. The third Botvinnik-Smyslov match lasted 66 days, three times as long as the 2023 Ding Liren-Nepomniachtchi match.

Perhaps the greatest difference between today's matches and those of 60-plus years ago is the contrast between Botvinnik and a modern champion, Magnus Carlsen. In many ways, they are diametric opposites: Botvinnik hated speed chess. Carlsen revels in it. The classical time control should 'be phased out,' he said. Botvinnik said the best control is forty moves in two and a half hours. That is the one that was phased out, 40 years ago.

Carlsen plays constantly. He logged nearly 400 clocked games in 2022. Botvinnik felt playing more than 40 games a year was harmful. A master needs to spend as many weeks thinking about chess as he does playing, he said. In some years, Botvinnik played no public chess at all.

He was suspicious, if not contemptuous, of many of the features we take for granted, like Elo ratings, Swiss System pairings and the appearance of dozens of new grandmasters every year. He would be appalled by speed tiebreakers and would find Armageddon a barbaric way to decide who won a tournament. Walking away from the world title without a fight, as Carlsen did in 2023, would have seemed insane to him.

And yet Botvinnik's legacy is deeply imprinted in the DNA of every grandmaster today. He was the first to emphasize preparation: what a player does before a game plays an enormous, if not decisive, role in what happens during a game.

Before him, preparation was something the greatest players paid only lip service to. 'Botvinnik made us all study the openings,' as Emanuel Lasker put it. Lasker said this in the 1930s, when 'nobody worked on the openings as thoroughly as Botvinnik,' according to Yuri Averbakh. At that time, preparing opening innovations was a personal training habit. But it became a national, then international, regimen when Botvinnik set down his views, in a 1939 tournament book, about 'my method for preparation for competition'.

There is a curious contrast between Botvinnik's method and that of his countryman Konstantin Stanislavski. The great acting teacher's book, An Actor Prepares, appeared three years earlier and popularized what became known simply as 'the Method'. He encouraged actors to use improvisation to bring out emotions they could use when they followed a script on stage. Botvinnik, on the other hand, sought to discourage improvisation: preparation meant overcoming the urge to act without a script.

It is hard to imagine today why Botvinnik's view was so controversial and original. But there was a rival theory that said opening preparation cripples 'the creative element in chess', as his old rival Grigory Levenfish put it. This view survived into the golden age of Soviet chess. Boris Spassky, a fan of Levenfish, credited an open mind, uncluttered with opening theory, for many of his successes.

'But a fact remains a fact,' Botvinnik said in one of his last interviews. 'A chess player's preparation, his investigative work, leads to a rise in practical results.' The best evidence of this, he said, was the post-World War II dominance of Soviet players. Their superiority became obvious after the stunning 15½-4½ rout of the Americans in the 1945 USSR-US radio match. 'You know why we won? We began to study the starting position,' David Bronstein, a member of the winning team, recalled in a 2003 interview. 'And to not allow the Americans out of the opening.'

Bronstein, it should be noted, cherished improvisation. In the 1951 World Championship Match he tried to neutralize Botvinnik's opening supremacy by seeking a new, anti-theoretical move in every game. Today Bronstein's approach has disappeared. Botvinnik won the debate.

And many fans believe his method created a monster. They watch online games in which grandmasters reel off their computer-aided analysis. The real struggle begins at move 30 – if it is not already drawn by then.

This would not have troubled Botvinnik. In one of his last interviews, with New In Chess, he scoffed at the notion that preparation would 'kill over-the-board chess'. Asked if there was a danger that 'the real battle will take place at home and the player who has done his homework best will be champion,' he replied, 'I do not see this as a problem.' And he added, 'This is the way it should be.'

The first half of this book is Botvinnik's view of three world championship matches and how he prepared for them. In contrast, Vasily Smyslov had astonishingly little to say about what he called the most important chess events of his life. While Botvinnik annotated all of the games in the 1954 and 1958 matches, Smyslov gave a total of five games from them in his best-game collections. His general comments about the matches were often terse and opaque. How did he lose the championship title? 'It seems to me I was not at my best in this [1958] match,' he wrote.

Bobby Fischer sparked controversy, six years after that match, when he composed a list of the ten greatest players in history. He left both Botvinnik and Tigran Petrosian out. Few people noticed when Fischer included them in a second top-ten list that he gave later in a Yugoslav radio talk. And fewer noticed that Fischer failed to mention Smyslov on either list. Yet Smyslov was a top-20 player longer than any world champion except Lasker.

Why has he become the least well-known of the 20th century champions? The best explanation is his short reign and his few words. Smyslov guarded his thoughts, about chess and anything else, until the end of his life. Fans could be forgiven for mistaking his relative silence for a lack of conviction. Only in his final years did they learn he was deeply religious, regarded chess computers as the work of Satan, believed in the predictions of Nostradamus and suggested chess had been brought to earth by UFO aliens.

If Smyslov's fans wanted an alternative, non-Botvinnik view of their matches, what they read was often disappointing. The outcome of the games seemed to depend solely on whether Botvinnik played enough good moves. Levenfish, a friend of Smyslov and a bitter enemy of Botvinnik, reviewed the first match in detail in the 1954 Soviet Chess Yearbook. He heaped praise on Botvinnik for his 'colossal theoretical knowledge, exceptional opening intuition, exact positional understanding (and) deep strategic plans.' As for Smyslov, Levenfish said he failed to become World Champion because of a continuing weakness in the opening. Readers might have thought Botvinnik had won a crushing victory, rather than limped to a 12-12 draw. They might have been surprised to learn that the cumulative score of their three matches was 35-34 in Smyslov's favor.

In a way, the first three matches in this book were as great a clash of personalities as in any world championship, as much as Karpov versus Kasparov. While Botvinnik played the role of a stern father, Smyslov was like the smiling, easy-going uncle. Botvinnik was proud of what he called his 'hard character' that easily offended. Smyslov seemed to get along with everyone. His attitude was to try to do his best and let fate decide. 'What will be, will be,' as his singing instructor said. Smyslov's motto was, 'I will make 40 good moves and if you are able to do the same, the game will be a draw.'

Botvinnik's personality was best remembered by graduates of his celebrated school for talented Soviet adolescents. Some, like Vladimir Kramnik and Vasily Ivanchuk, spoke glowingly of what they had learned. 'As Mikhail Botvinnik used to say, if you want to play chess strongly then you should study your entire life,' Ivanchuk recalled. 'I agree with him fully.'

Botvinnik repaid the loyalty of his prize pupils. Anna Akhsharumova was his 'favorite female student,' her husband Boris Gulko recalled. When the couple declared their intention to emigrate, they became outcasts in Soviet chess culture. But Botvinnik went to the Communist Party's powerful Central Committee to plead. 'She can become the World Women's Champion,' he told the party leaders. 'Under no circumstances' should the Soviet Union lose her talent, he said, in vain.

Botvinnik's doctrinaire approach to chess was not welcomed by all of his students. Alexander Beliavsky said each of the lessons he got as a teenager ended when 'I left Botvinnik in tears with the thought that I understand nothing about the game and will never learn to play chess well.' Lev Psakhis, another future star, recalled how Botvinnik watched him play a training game that began 1.e4 e5 2. 13 16 3. 12 ke5 d6. Psakhis chose 4. 12 kf7. 'If it had not been the Botvinnik School but the Tal [School] this would have been met with understanding,' he said. But it 'signed my death sentence and they stopped inviting me to sessions.'

Botvinnik's austere aura fueled a reverence that bordered on awe. Petrosian, Averbakh and others had strong recollections of sitting down at a chessboard and realizing it was the legendary Botvinnik facing them on the other side. Colleagues concluded Smyslov simply could not play well against him. Reuben Fine was giving up chess for a second career, as a psychologist, when he offered an Adlerian diagnosis. Smyslov has 'a strong inferiority complex about Botvinnik which he will have to overcome if he is to make further progress,' Fine wrote before the 1948 World Championship match-tournament.

Botvinnik sensed this lack of confidence. In 1947 he told a friend about 'a very important game' with Smyslov. He had a favorable position but realized he had blundered. Smyslov could make a powerful reply. 'But Vasya trusted me,' Botvinnik said. 'He believed I could not be mistaken.' Smyslov made a weak reply and lost. (Botvinnik was apparently referring to their game at Groningen 1946, when Smyslov quickly played 21....Dh6? after talking himself out of playing 21....Dh6!.)

Foreword

My first chessboard encounter with Mikhail Moiseevich Botvinnik came at the final of the 12th USSR Championship in 1940. This was followed by various tournament games, the most important of which were at the match-tournaments of 1941 and 1948. But of course, our rivalry reached its zenith in our series of matches in the years 1954-58. In those days, the chess world had a well-organised system, under which world championship matches were played every three years. I should point out that, whilst we had differing views on certain aspects of chess, we both looked on the game not merely as a sporting competition, but also as an art, and tried at the board to create finished works of art.

This book, containing the annotated games of all three matches, breaks new historical ground: until now, no book on the 1957 match has ever been published, at least not in Russian. Now the reader has the games of all three matches between one set of covers, and can get a full impression of the nature of our rivalry.

Despite the nervous tension that accompanies any match for the World Championship, these matches gave the chess world many moments of great creative achievement. Of course, these were accompanied by some serious mistakes, but these only serve to underline the extreme pressure of such matches. I remain convinced that these three matches played a significant role in the history of chess.

I believe that this book will be of interest both to lovers of chess history, and to those who are seeking to improve their own play.

Vasily Smyslov, ex World Champion Moscow, January 2003

The triple crown

If one is being strictly accurate, one should say that Botvinnik and Smyslov actually played five matches against one another. However, the first two were played in the form of match-tournaments, one for the Absolute Championship of the USSR (Leningrad-Moscow 1941) and one for the World Championship (The Hague-Moscow 1948). Although the number of games played in these first two matches was small (four and five respectively), these short matches serve as a prelude to the subsequent main encounters. Botvinnik won two games in the first event, and one in the second, with the remaining games being drawn. It should be pointed out that in 1941, Smyslov was still a young and developing player, whilst starting from 1948, he proved himself a genuine contender for the World Championship. There was also the match-tournament at Sverdlovsk 1943, where they played two games, with a similar result – Botvinnik won one and the other was drawn.

Without doubt, the three World Championship matches represent some of the high points of the two players' careers, and are an important part of chess history. Without exaggeration, one can say that the whole country followed these matches, since chess occupied a major place in the nation's consciousness. Radio reports were given by the renowned football commentator Vadim Siniavsky, and in every location one could find out the chess news and obtain the scores of the games, or write down the adjourned position soon after the playing session was finished. The following day, all the national newspapers would publish the game, with expert commentary, whilst special bulletins, dedicated to the match, were also published.

The three World Championship matches all developed differently. The 1954 and 1958 matches were both marked by an outstanding start by Botvinnik: 3½ out of four! Although Mikhail Moiseevich's task in these two matches was a little different (in the first match, a 12-12 draw was sufficient, whereas in the last match, only a win would do), it is noteworthy that he stumbled at the finish both times, losing two games, alternating with draws. This may suggest a possible premature relaxation, thinking that the aim was already achieved, although more likely, it was simply the result of tiredness – it is well-known that Botvinnik claimed it was only possible to play at full strength in a World Championship match for a maximum of 16-18 games. Botvinnik usually based such opinions on his own personal experiences. In the 1954 match, for example, he suffered a catastrophe, losing three successive games, after which Smyslov assumed the lead in the match. One can only marvel at the strength of will needed to come back from this, and in the next five games, to win four, with one defeat, and so preserve the status quo! This section of the match ended with Game 16, which only serves to underline the maximum number of games one can possibly play at full strength, when competing for the highest title.

The 1957 match, which brought Smyslov the title, followed a different scenario. Botvinnik did not manage to establish the lead at the start, and the match remained balanced, but from Game 8 onwards, Smyslov took the lead, and despite his opponent's great efforts, he conducted the match to a successful conclusion. At the very end of the match, Botvinnik even gave up trying to change the inevitable outcome, and made several short draws. A similar situation arose in his 1963 match against Petrosian, in which Botvinnik also went down with a number of short draws, effectively acknowledging defeat. What is the mystery here? Botvinnik was a fighter to his very bones, but he was also a realist. Once he understood that there was no chance of saving the match, he simply, in his own words, wanted 'to get the thing over with'.

But in the return match of 1958, Vasily Vasilievich found himself facing the Botvinnik of old, with his fierce will to win, armed to the teeth and, most importantly of all, full of energy and motivation.

Mind you, even in the return match, there was one unfortunate episode, resulting from a diminished sense of danger and premature relaxation. Botvinnik never forgot this incident, and was reminded of it whenever he entered the White Hall in the Moscow Central Chess Club, where the incident occurred. Before the 15th game, his lead was 4 points, and the game was adjourned in a winning position for him. His first mistake was to remain in Moscow, rather than going to his country dacha, where he usually analysed adjourned positions. The second mistake was to analyse the position sloppily; even so experienced a fighter as he allowed himself to be sucked into a false sense of security, starting with the breaching of his usual competitive regime. And thirdly, Botvinnik simply forgot about the clock, during the adjournment session, and failed to make his 56th move at the second time-control. As a result, the game was lost, and the lead shrunk to three points, instead of the 'rightful' five.

There is no book on the 1957 match in our Russian chess literature. The other two matches were the subject of books by Botvinnik, but with the passage of time, these have become bibliographical rarities. On the other hand, there are obvious benefits in having within one cover the games of all three matches between these two great rivals. The majority of games are given with notes by Botvinnik, whilst in other cases, where the commentaries are by Smyslov or other well-known masters, this is indicated in the text.

Botvinnik's original notebooks, containing analysis of opening variations, are especially valuable. Of course, since that time, theory has taken giant steps forward, but even so, there is no doubt that in these notebooks there is still much interesting material to be found. In addition, the contents of these little books show just how diligently and systematically Botvinnik worked on chess, even for somebody who was acknowledged as the world's leading player. The quantity of his analytical work shows that Botvinnik significantly strengthened the whole system of preparing for World Championship matches.

That the chess world was so well organised in those days is due in no small measure to Botvinnik, who first suggested to FIDE the system for running World Championship matches. This system was still proving its worth when Botvinnik himself had already been out of competitive chess for some 20 years. What a striking contrast it all is to the way these events are organised nowadays! It is interesting that many grandmasters were opposed in general to the idea of return matches, and these have now disappeared from practice. The metamorphosis of Garry Kasparov in this regard is highly interesting – having been fiercely opposed to return matches at one time, he became their most passionate advocate. However, because there were no proper rules by then, and his match with Kramnik was played outside the auspices of FIDE, there was no documented right to a return match.

In his last years, there was much that Botvinnik disliked in the way chess was run. When he could no longer influence such affairs, and his published articles did not help, he fell back on what was for him the saving argument: 'And what if I were dead? Would I have any influence then?'.

Now Mikhail Moiseevich is no longer with us, but his classical creative heritage remains, including his contribution to organising the World Championship. A return to its basis might not be such a bad thing for those now running world chess, and for those still fighting for the world title.

During work on another Botvinnik project, Botvinnik's regular translator Ken Neat began sending in comments on Botvinnik's annotations. At first it was hard to understand how a translator could find mistakes in the analysis of a great player. Soon we realised that the English specialist was using the help of a computer. These computer comments were added at the end of each volume. There were not a huge number of them, and in the main they related to secondary variations. Even so, I believe that Mikhail Moiseevich himself, had he lived to see this day, would not have objected to these inaccuracies being pointed out, since his greatest concern in chess was always the search for the truth. We have therefore also presented the translator's comments on those games played in these matches.

Igor Botvinnik, Editor-compiler 1 December 2003

Match Botvinnik-Smyslov 1954

No.	Date	Opening		Result		Match score	
			No. of moves	Botvinnik	Smyslov	Botvinnik	Smyslov
1.	16-17 March	French Defence	58	1	0	1	0
2.	18 March	Nimzo-Indian Defence	30	1	0	2	0
3.	20 March	French Defence	41	1⁄2	1⁄2	21/2	1⁄2
4.	23-24 March	Queen's Gambit Accepted	61	1	0	31⁄2	1⁄2
5.	25 March	Queen's Gambit: Semi-Slav	41	1⁄2	1⁄2	4	1
6.	27 March	Grünfeld Indian Defence	34	1⁄2	1⁄2	41⁄2	11/2
7.	30-31 March	French Defence	50	0	1	41⁄2	21/2
8.	1-2 April	Queen's Gambit Declined	50	1⁄2	1⁄2	5	3
9.	3 April	French Defence	25	0	1	5	4
10.	6 April	Queen's Gambit Accepted	37	0	1	5	5
11.	8 April	Ruy Lopez	41	0	1	5	6
12.	10 April	Slav Defence	38	1	0	6	6
13.	13 April	Sicilian Defence	41	1	0	7	6
14.	15 April	King's Indian Defence	33	0	1	7	7
15.	17 April	Sicilian Defence	36	1	0	8	7
16.	20-21 April	King's Indian Defence	45	1	0	9	7
17.	22 April	King's Indian Attack	31	1⁄2	1⁄2	91⁄2	71⁄2
18.	24-25 April	King's Indian Defence	58	1⁄2	1⁄2	10	8
19.	29 April	French Defence	41	1⁄2	1⁄2	10½	81⁄2
20.	4-5 May	King's Indian Defence	72	0	1	101⁄2	91⁄2
21.	6 May	French Defence	40	1⁄2	1⁄2	11	10
22.	8-9 May	Grünfeld Indian Defence	45	1⁄2	1⁄2	1111/2	101/2
23.	11 May	King's Indian Attack	28	0	1	1111/2	1111/2
24.	12 May	King's Indian Defence	22	1⁄2	1⁄2	12	12

French Defence Vasily Smyslov Mikhail Botvinnik

Moscow 16 and 17 March 1954 (1)

In all, I played three World Championship matches with Smyslov, in which we met a total of 69 times.

This was Smyslov's best period, and overall, he emerged with the smallest of advantages (18 wins, 17 losses and 34 draws). However, when it came to World Championship laurels, I was ahead (2:1), because in the event of a drawn match, the World Champion retained his title.

1.e4 e6 2.d4 d5 3.∅c3

Smyslov almost always chooses this move. It seems to me that in the event of 3. 2d2, it is more difficult for Black to obtain counterplay.

3...**≜**b4

This sharp continuation has been popular for several decades. Black often ends up in a relatively difficult position, but he obtains active counterchances.

4.e5

White has many other, far from unfavourable, possibilities (4.a3, 4. 盒d2, 4. ②e2), but unfortunately, one can only play one of these in a single game!

In the present match, Smyslov chose only the moves 4.e5 (Games 1, 3 and 9) and 4.a3 (Games 7, 19 and 21).

4...c5 5.a3



5...<u></u>≇a5

The more common continuation 5....皇xc3+ lost many of its supporters after the well-known game Alexander-Botvinnik (radio match 1946), but later it again became the main line. The retreat of the bishop, if I am not mistaken, became popular after a game Reshevsky-Botvinnik, in which White chose the sub-optimal continuation 6.豐g4.

6.b4

A pawn sacrifice, recommended by Alekhine in his book on the New York 1924 tournament. Soon after, it was tested in a similar position (with the inclusion of the moves 2g1-f3 and ...f7-f6) in the game Botvinnik-Ragozin (Leningrad 1926).

Alekhine only considered the reply 6...cxb4 after which White obtains strong pressure by 7.2b5 bxa3+ 8.c3 etc. This idea I also managed to test out, in a game against Pavlov-Pianov.

6...cxd4 7.⊘b5

In the 9th game of the match, Smyslov played the stronger 7.響g4, obtained the advantage, and the game concluded in his favour. The move 7. ②b5 had been played in a game Makogonov-Aramanovich (1949). Given that around this time, Smyslov occasionally worked with Makogonov, such 'shared tastes' were only to be expected. It should be added that the variation with 7. ②b5 (as opposed to 7. 劉g4) leads to quieter play.



9...Øbc6

Aramanovich played the weaker 9....âd, but simplest of all here is 9....âd7 10.2bxd4 2bc6 11.c3 2xd4 12.cxd4 (as played in the 3rd game of the match), and now I should have continued 12...2c8 followed by ...2c8-b6 and, when appropriate,2b6-c4.

10.\$d3 \$b8

Of course, this manoeuvre uses up a lot of time, but the dark-squared bishop is worth having!

11.②bxd4 a6 12. âe3 ǎa7 13.0-0

White aims at the exchange of dark-squared bishops, whilst retaining the outpost on d4 and, consequently, a pleasant endgame. More dangerous for Black was 13.c3, so as to recapture with the pawn in the event of an exchange on d4. Then White would have more chances of attacking on the kingside. Smyslov carried out an analogous plan in the 3rd game of the match. Now, however, the resulting exchanges allow Black to relieve the opponent's pressure and complete his development satisfactorily.



13...∅xd4 14.≗xd4

14.②xd4, followed by c2-c3, deserved attention.

Of course, not 16...響xd4 because of 17.遑b5+.

17.c3 **ጃc8 18.**₩e1 h6

With his last move, White prevented his opponent from castling; on 18...0-0 there could follow 19.營h4 公g6 20.急xg6 fxg6 21.罩f3 with a dangerous initiative. Now castling is again possible, but since White is ready for it, and prepared to begin active operations on the kingside, Black for the time being refrains from castling.

19.a4

White dreams of being able to pressurize his opponent on the

queenside by means of a4-a5, but he overestimates his chances. It should be noted that after 19.\[c1 a5 (followed by ...\[c8-a8), Black retains counterplay; the weakness created by the advance b2-b4 begins to have its say.

19...a5

The only reply, which White had expected, of course.

20.⊘b3

It was on this move that White had placed his hopes, when he began the manoeuvre with a3-a4. After 20...axb4 21.cxb4 he would have a clear advantage on the queenside. However, Smyslov had overlooked his opponent's cunning retort.



20...₩c7!

The turning point of the game, since now Black takes over the initiative. Since the continuation 21.23×25 b6 22.23 b3 @xc3 is far from favourable to White, he is forced to put the knight on c5, where it is badly placed.

21. 🖉 c5 🚊 c6

A sensible precaution. After 21...0-0 22.心xd7 營xd7 23.bxa5 Black would still have to find a way to recover the pawn. For example, 23...罩a8

22...0-0 23.心b3 愈d7 24.豐c5 Smyslov almost always tries to exchange queens, if it does not worsen his position. Here too, he chooses this strategy, hoping to hold the ending. It must be admitted that this was the right decision – after 24.罩fc1 f6 25.灃g3 fxe5 26.fxe5 心f5, White has a difficult position, on account of his pawn weaknesses.



24...**鬯xc**5

The exchange of queens was forced, since after 24...營d8 there would have followed 25.營e3! (but not 25.營xa5 b6 26.營a6 簋a8 27.營b7 皇c6), and White wins an important tempo, since his bishop is now defended.

25.�xc5 ॾc7 26.�xd7

This is also logical. The knight cannot maintain the c5-square anyway.

26... 🖾 xd7 27.bxa5 🖾 a8



28.a6

But this is a stereotyped decision. White tries to close the a-file, but the pawn on b7 was an object of attack. Once it is transferred to a6, it restricts the activity of White's bishop, by controlling the square b5, whilst the white pawn on a4 can prove vulnerable.

He should have played the immediate 28.c4 or, as suggested by Averbakh, 28. 单b5 罩c7 29.罩fc1 and 30.c4 with almost equal chances.

28...bxa6 29.c4

White eliminates his weak c-pawn, but in the process, opens lines for the black rooks.

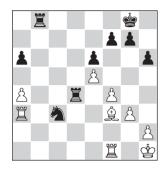
Maybe, therefore, he should have preferred Romanovsky's recommendation 29. Iabl.

Now it becomes obvious that the position of the pawn on a6 is very useful to Black.

31.<u></u>≜e2

On 31.罩ac1, the reply 31...곕f5 was unpleasant.

31...心d5 32.g3 心c3 33.皇f3 罩b8 34.罩a3 If White had allowed the move 34...²b3, he would have been in a very difficult position, since the knight on c3 would have been invulnerable. White meets this threat in the only possible way.



34...⊘b1

Possibly Black's first real error in the whole game.

He should have quietly taken the pawn with 34...公xa4. On 35.罩fa1 there is the reply 35...罩bb4 (36.皇d1 公c5 37.罩c3 罩bc4 38.罩xc4 罩xc4 39.皇e2 罩e4 40.皇xa6 g5), whilst on 35.皇c6 there is 35...公c5. After 34...公xa4 White would only

have a few chances of saving the position.

35.≝a2 ⊘d2 36.≝f2 ⊘c4 37.h4

Anticipating the move ...g7-g5, White tries to exchange as many pawns as possible. On 37. 2 e2 there could have

followed 37.....

37...g5 38.hxg5 hxg5 39.fxg5

Also after 39. 2e2 a5 40. 2xc4 \(\bar{xc4}\) Black retains the advantage in the double rook ending. **39... 2xe5 40. 2e2**



40...≝b1+

A second mistake and, as often happens, it comes on the last move of the time control.

The continuation 40...a5 41. 265 274! was in Black's favour, whereas after the pointless check in the game, White gains an important tempo for the defence.

41.ģg2

The sealed move. Despite everything, Black's position remains significantly better, thanks to the weakness of the enemy pawns.

41...a5

The pawn must be moved from under attack. For example, the variation 41... **E**b3 42. **E**f4 **E**xf4 43.gxf4 **(**2)g6 44.f5 **(**2)h4+ 45. **(**2)f2 **(**2)xf5 leads to a draw because of 46. **(**2)xa6. If instead 43... **(**2)d3, then White can probably save the rook ending after 44. **(**2)xd3 **E**xd3 45. **E**e2 **E**d4 46.f5 exf5 47. **E**e5 **E**xa4 48. **E**xf5.

42.**≝c**2

One of the strongest continuations. Even after 42. h5 \$\$ 743.\$\$ 43.\$\$ 44.\$\$ 44.\$\$ af2 \$\$ followed by ...\$\$ b7-e7, Black, with the threat of ... De5-g6, would retain some advantage.



42...**⊒**b3

A curious episode! When I began analysing the adjourned position, I immediately found the best plan in the diagrammed position (although possibly it is still not enough to after 44. 追h5 邕b3 45. 追xf7+ 公xf7 46.邕c8+ ��g7 47.邕c7 ��g6 Black retains the extra pawn, and if 44. 🖾 xa5 🖾 b3 (or 44... 🖾 e3), then the pawns on g3 and g5 are weak. Not only did I find these variations, I even wrote them down. The following morning, I concentrated on analysing 42. 皇h5, and only returned to the move 42.罩c2 shortly before the adjournment session started. When I did so, I completely forgot not just the results of the previous evening's analysis, but even the fact that I had written those results down! Such absent-mindedness! As a result. I hurriedly looked at 42...²b3. During the adjournment session itself, I had the feeling that I was not playing in the best way, but

I could not restrain myself from following the 'prepared' path. **43.\[43.\]f4**

The decisive mistake. Clearly, during his adjournment analysis, Smyslov had failed to spot the manoeuvre pointed out in the note to White's 42nd move, and as a result either missed or underestimated Black's reply to the text. He should have played 43.\[25, immediately creating threats. Then after 43...\[20]/203 44.\[20]/203 44.\[20]/203 [20]/203 45.[[20]/203 44.\[20]/203 44.\[20]/203 [20]/203 45.[[20]/203 44.\[20]/203 44.\[20]/203 [20]/203 45.[[20]/203 44.\[20]/203 44.\[20]/203 45.[[20]/203 45.[[20]/203 44.\[20]/203 45.[[20]/203 45.

43...**≝d**5!

Now this manoeuvre is even stronger than in the variation 42. 皇h5 當g7 43. 置f4 置d5 (see the note to White's 42nd move), since White has to lose time in order to put his bishop on h5, by first playing the rook to e4 (he cannot play the immediate 44. 皇h5 because of 44... 置dd3). In this position, with the 5th rank inaccessible, there are no advantages to having the rook on c2. 44. 置e4 當g7 45. 皇h5 公g6

Sooner or later, White will have to go into a bad rook ending.

46.¤g4 ¤e3!





55...**ģ**f5

The only way! If 55... \$\$g7 56. \$h3!, we reach an endgame which was already assessed as drawn in the notes to White's 41st move. The extra pawn on g3 makes no difference.

56.¤f6+ se4 57.sh3 ¤f3 58.¤a6 ¤f5

White resigned.

Score: Botvinnik 1 Smyslov 0

speeds up the job of collecting and arranging the information, which always took up the lion's share of the time in the old days.

Botvinnik promoted his method in two ways – by his personal example, and in his school for talented young players.

A combination of great mastery with a rare degree of pedagogic talent allowed his method to go on being used (via his pupils) for many years after the end of his own playing career.

His great authority, and the laconic manner of his discussions with his pupils, gave the Master's recommendations a unique character. Such aphorisms tend to remain with one forever, changing one's view of chess. Here are a few of the observations made by Botvinnik during the meetings of his school in the second half of the 1980s:

• A superior pawn position is a long-term advantage.

• Opposite-coloured bishops always favour the side whose bishop is more active, and are unfavourable to the side with the passive bishop.

• General considerations should be supported by concrete calculation.

• It is bad to refuse simple play – mistakes tend to result.

• If in the Maroczy Bind, Black manages to play ...a6 and ...b5, then he is not worse.

• In order to study the Catalan System, one should look at the games of Smyslov.

• There is a weak pawn on d5, so why not occupy d4 with a knight?

• Why expose one's king in a completely winning position?

• The opponent's pieces are scattered, so one should open the centre.

• It is better to play a technical ending with an extra pawn, than to sacrifice the exchange for an unclear position.

• Chess is not just a game of pieces, but also of people – psychology is important.

• It is necessary to play in tournaments where the opponents are just a little stronger than oneself, else it is possible to collapse and suffer psychological trauma.

One particular point in Botvinnik's method is that the opening is of great importance. He himself prepared with this in mind, preferring systems where the connection between opening and middlegame could be worked out in advance, during analysis of the opening. In this respect, it is not unusual to see one and the same basic structure arise from different openings. Preparation of this type can really be called the preparation of opening systems.

Igor Botvinnik

Plan of preparation starting 25 November

- 1. Collect all Smyslov games played since 1 March 1954.
- 2. Make a card index of openings.
- 3. Draw up overall characteristics, after studying games and card index.
- 4. Look at Olympiad, Alekhine Memorial, theoretical bulletins,

semifinals and finals (of Soviet Championships – translator's note), etc, and pick out anything valuable.

- 5. Prepare openings for 12 Black and 12 White games.
- 6. Test these in two sets of training games 1-15 January, 6 games, 1-15
- February, 6 games. Total 12 games. Check the rest in home analysis.7. Physical preparation:
 - a) Spend not less than 4 days each week at the dacha, except for the periods 1-15 January and 1-15 February, when no. of days at the dacha should be no less than 6 per week.
 - b) Skiing, showers, salt-baths, ice-skating, walking, sleeping with window ajar, see dentist, exercises.

Botvinnik's 1957 notebook

Sicilian Defence

1.e4 c5 2.f4 e6 3.Ôf3 d5 4.Ôc3 a6

4...☆f6 5.e5 ☆fd7 6.d4 ☆c6 7. ĝe3 cxd4 8.☆xd4 ĝb4 9. ĝe2 need to find something 9.a3!! **5. 營e2!** followed by g2-g3 or the preliminary e4xd5.

Queen's Gambit

1.d4 d5 2.c4 e6 3.බිc3 බිf6 4.cxd5 exd5 5.ĝg5 ĝe7 6.e3 බිbd7 7.ĝd3 බිf8 8.බge2 බිe6 9.ĝh4 g6 10.0-0 බg7 11.f3!! Not 11...බf5 12.ĝxf5 ĝxf5 13.\"b3.

Queen's Gambit

1.d4 d5 2.c4 e6 3.එc3 c6 4.එf3 එf6 5.cxd5 exd5 6.皇g5



Interesting is 6...h6

Also not bad Stahlberg-Saigin 6...皇e7 7.豐c2 公a6 8.邕c1 (a3) 8...g6 (9.e3 皇f5 10.豐b3 豐b6). 7.皇h4 g5 8.皇g3 公e4 (9.公xe4 dxe4 10.公d2 豐xd4 11.e3 豐xb2).

Tarrasch Defence

1.d4 d5 2.c4 e6 3.心f3 c5 4.cxd5 exd5 5.心c3 心c6 6.g3 心f6 7.ዿg2 ዿe7 8.0-0 0-0



Two ways:

A) 9.dxc5 d4 10.2a4 2f5 11.e3! d3 12.a3 and b4;

B) 9.[≜]g5 c4 10.[⊘]e5 and on
10...[≜]e6 (and on 10...h6 11.[≜]xf6
[≜]xf6 12.[≜]xd5 – check the books)
11.[⊘]xc4.

The Semi-Slav

1.d4 d5 2.c4 c6 3.එc3 එf6 4.එf3 e6 5.Ձg5 dxc4 6.e4 b5 7.e5 h6 8.Ձh4 g5



9.exf6

Eigler's try against Negyesy (1952) 9.②xg5 hxg5 10. ⁽¹⁾/₂xg5 ⁽²⁾/₂bd7 11.exf6 ⁽¹⁾/₂b6 12. ⁽¹⁾/₂e2 ⁽¹⁾/₂b7 13.0-0 0-0-0 14. ⁽¹⁾/₂d2 ⁽²⁾/₂e5 15. ⁽¹⁾/₂fd1 c5 16. ⁽¹⁾/₂f4 was no good because of 16...⁽¹⁾/₂xd4! 17.⁽¹⁾/₂xd4 cxd4 18.⁽¹⁾/₂xe5 ⁽¹⁾/₂d6 19.⁽¹⁾/₂xb5 ⁽¹⁾/₂xh2+ 20.⁽¹⁾/₂f1 ⁽¹⁾/₂c7 21.⁽¹⁾/₂xc4 dxc3 and Black has the initiative.

9...gxh4 10.公e5 誉xf6 11.g3 公d7 12.誉e2

Or – which I feared at the board – 12.②xc6 急b7 13.急g2 罩c8 14.d5 h3 15.急e4 急xc6 16.dxc6 公c5 17.公xb5! 響e5 18.公c3 罩xc6 19.f4 彎d6∓.

12...心xe5 13.dxe5 營e7 14.皇g2 皇b7 15.0-0-0 皇g7 16.f4 0-0 17.罩d6 罩ad8 18.罩hd1 罩xd6 19.exd6 營d8 20.心e4 營a5 21.當b1

Here I failed to find 21...h3! 22.皇xh3 (22.皇h1 or 22.皇f3 c5!) 22... b4! 23.響xc4 響h5 24.公f2 c5 25.g4 響g6+∓.

French Defence

1.e4 e6 2.d4 d5 3.Ød2



It appears

3...a6

is obligatory. It's not!!! After 3... c5 4.exd5 exd5 5.皇b5+ 公c6 6.②gf3 皇d6 7.0-0 cxd4 8.公b3 公e7 Averbakh's move 9. Qxc6+ is a bluff, since one can play 9...bxc6 10. 學xd4 公f5!! 11. 罩e1+ Qe6 and neither 12. 學c3 學b6 nor 12. 學a4 學c7 gives White anything!! Aronin's line is weak. **4.e5 c5 5.c3 公c6 6. 公df3 學b6!** (but not 6... Qd7) **7. Qd3 cxd4 8.cxd4** Qb4+ 9. Qd2 公xd4!

King's Indian Defence

The system with 3...e5 is correct, since after 1.d4 0f6 2.c4 d6 3.0c3 e5 4.d5 1f5 5.f3 e4 6.g4 Black plays not 6...2g6 (7.h4 and either 0h3-f4 or 0e2-g3), but 6...0xg4! 7.fxg4 Wh4+ 8.0d2 e3+ 9. \oiint{x} e3 Wg5+, and a draw by perpetual, when it suits one, is very convenient.

Simpler is the usual system, Gellerstyle.



If 8...c6 Smyslov (8...exd4 9.公xd4 公c5! 10.h3 罩e8 11.罩e1 a5 12.營c2! (Petrosian) and then 全e3 - 罩ad1, a3!, f4 (營f2) - White has no problems), then 9.罩e1! Ruy Lopez - Rauzer 1.e4 e5 2.⊘f3 ⊘c6 3.ዿb5 a6 4.ዿa4 ⊘f6 5.0-0 ዿe7 6.⊒e1 b5 7.ዿb3 d6 8.c3 0-0 9.h3 ⊘a5 10.ዿc2 c5 11.d4 ≝c7 12.⊘bd2 ⊘c6 13.dxc5 dxc5



14.a4

14...<u>≜</u>e6! 15.⊘g5

15. මe2 c4 16. බf1 b4 15... දුd7 16. බf1 h6 17. බf3 දූe6 18. බe3 c4 19. බf5 දූc5=

19.心h4 心xe4 or 19.g4 Iad8 20.삍e2 ፪c5 21.g5 心h5 22.心d5 ፪xd5 23.exd5 心g3. To be tested!

Nimzo-Indian Defence

1.d4 ②f6 2.c4 e6 3.②c3 皇b4 4.e3 b6 5.②e2 ②e4 6.皇d2! ②xd2 7.響xd2 皇b7 8.a3 皇e7 9.d5 e5 10.g3 c5! 11.皇g2 d6 12.0-0 ②d7 13.f4 exf4

Grünfeld Indian Defence

1.d4 ②f6 2.c4 g6 3.②c3 d5 4.cxd5 ②xd5 5.e4 ②xc3 6.bxc3 皇g7 7.皇c4 c5 8.②e2 0-0 9.0-0 ②c6 10.皇e3



10....鬯c7 11.邕c1

11.dxc5 ②e5 12. 2b3 ③g4 13. 2f4 響xc5 14. 響d5 響xd5 15.exd5 ②e5= **11...b6 12.dxc5 bxc5 13. 2xc5** or 13. 響d5 ②e5 14. 響xa8 2e6= **13... 道d8 14. 響b3 ②a5!**

1.d4 ②f6 2.c4 g6 3.②c3 d5 4.cxd5 ②xd5 5.e4 ②xc3 6.bxc3 逾g7 7.逾c4 c5 8.②e2 0-0 9.0-0 ②c6 10.逾e3 cxd4 11.cxd4 逾g4 12.f3 ②a5 13.罩c1 ③xc4 14.罩xc4 逾d7 15.營b3 營a5 16.③c3 b6 17.罩c1 罩fc8 18.③d5 罩xc4 19.營xc4 e6 20.④e7+ 쉏f8 21.③c6 逾xc6 22.營xc6 罩d8 23.營c7 and if Trifunovic's 23...ᅌe8, then 24.d5! and 25.逾g5.

1.d4 ②f6 2.c4 g6 3.g3 c6 4. âg2 d5

5.cxd5 cxd5 6.公c3 兔g7 7.公f3 Now if castling 7...0-0 or 7...公c6 then 8.公e5! And if 7...公e4 8.營b3 (Rabinovich!, but before castling!) 8...公xc3 9.bxc3 公c6 (or 9...0-0 10.金a3! b6 11.c4) 10.公d2 e6 11.金a3! Simple and nice!

Sicilian – Boleslavsky

1.e4 c5 2.තිf3 බිc6 3.d4 cxd4 4.බිxd4 තිf6 5.තිc3 d6 6.g3 or 6.බිde2

6...g6 7.ዿg2 ዿg7 8.⊘de2 0-0 9.0-0 ዿe6!!



Threat 10.... 皇c4; must force 10. 公d5 10. 公d5 皇d7!

now 11...②xd5 is possible, and after:

A) 11.c3 ∅xd5 12.exd5 ∅e5 13.h3 a5! 14.a4 ≝c8 15.堂h2 b5;

B) 11.@e3 b5;

C) 11. 2g5 ②xd5 12.exd5 ②e5 13.b3 2h3! – an important manoeuvre. Black has a decent game.

Sicilian from Bondarevsky

1.e4 c5 2.心f3 心c6 3.d4 cxd4 4.心xd4 心f6 5.心c3 d6 – Rauzer – 6.皇g5 e6 7.獸d2 h6 8.皇xf6 gxf6 9.0-0-0 a6 10.f4 皇d7 11.皇e2 獸b6 12.皇h5 心xd4 13.獸xd4 獸xd4 14.鼍xd4 鼍g8 15.g3 皇e7 16.鼍f1 皇c6 17.f5 鼍g5 18.皇e2

Here I didn't find the correct line: 18...\$d7!! 19.2d5 (19.≣fd1 h5) 19...\$d8!! 20.c4 (20.fxe6+ fxe6 21.2xf6+ \$c7) 20...\$e8!! 21.2b4 \$e7 22.≣fd1 \$c7∓. Bluff 23.c5!!

Closed

Training game with Smyslov 1.e4 c5 2.公c3 公c6 3.g3 g6 4.皇g2 皇g7 5.d3 e6 6.皇e3 d6 7.營d2 and here simply 7...h6!, ...②e7, ...③d4 – Black has a reasonable game.

Meran

Simagin



10.e5

Zagoriansky's idea (?) 10.d5 e5 11.b3 is pure nonsense, since 11... 2d6 12.a4 c4 13.bxc4 b4 14.0e2 0c5 15.0g3 a5, and Black has good counterchances (g6, 0f6-d7-b6, 2d7, ₩e7).

10...cxd4 11.公xb5 axb5

Check the card index. The newest Meran. 11...公g4 12.公bxd4 单b7!! 13.營a4 營b6 14.0-0 皇c5 15.皇e3!! and because of the threats 公xe6 or 公g5, it is not easy for Black.

12.exf6 息b7 13.fxg7 息xg7 14.0-0! and Black has nothing better than 14...豐b6, since neither 14...b4 15.罩e1, nor after 14...0-0 15.罩e1 does he achieve anything any good.

Nimzo-Indian Defence

Taimanov



- then 皇d3, h3 and 營f3! The queen defends the knight on f4!!!

Two positional threats: g4 and (if h5) – e4. Rubbish. Correct is 8...0-0 9.@e2!! @a5! (9...@b8 10.f3!!) 10.f3!! It's important to threaten e4 before c6 and @b6 - e.g. 10...c6 11.e4 @b6 12.b4 @c4 13.e5 and @xd5!Nonsense. Correct is 10.0-0 and on 10...c6 – 11.e4!

Nimzo-Indian Defence

Rabinovich-Alekhine

1.d4 ②f6 2.c4 e6 3.②c3 皇b4 4.e3 b6 5.②f3 皇b7 6.皇d3 ②e4 7.0-0 f5 8.豐c2 刭xc3!

Dubious is 8...≜xc3 9.bxc3 0-0 10.⊘e1!

9.bxc3 ዿxf3 10.gxf3 ዿd6 11.e4 ₩h4 12.e5 ዿe7

and the threat of âg5 gives Black equality.

Nimzo-Indian Defence

Novotelnov

1.d4 ②f6 2.c4 e6 3.②c3 皇b4 4.e3 b6 5.②e2 皇a6 6.a3 皇e7 7.②f4 d5 8.cxd5 皇xf1 9.�xf1!

9.dxe6 âa6 10.exf7+ \$\$xf7 11.\$\$b3+ \$\$e8 12.\$\$e6 \$\$d7 13.\$\$\$xg7+ \$\$d8 14.\$\$e6+ \$\$c8₹.\$\$

9...exd5 10.g4!

Fine's opponent lost a tempo with 10.營f3.

10...c6 11.g5

Important to kick the knight to d7. After 11...心e4 12.心xe4 dxe4 13.營c2 逾xg5 14.營xe4+ White is better. **11...心fd7 12.h4 0-0** (or 12...逾d6) **13.e4!!** and Black faces problems.

The game Reshevsky-Levenfish 1939

1.d4 e6 2.c4 ②f6 3.②c3 皇b4 4.e3 0-0 5.皇d3 d5 6.②f3 c5 7.0-0 ②c6 8.a3 皇a5 9.cxd5 exd5 10.dxc5 皇xc3 11.bxc3 響a5 12.c4?! (Novotelnov)



12...dxc4 13.皇xc4 響c3 14.響b3 響xa1 15.皇b2 公a5 16.響c3 響xb2! 17.響xb2 公xc4 18.響b4 皇e6 19.公g5 公e5 (or first a5?) – this Suetin has found!!! And Bronstein, too!! But correct is 15.皇d2.

Nimzo-Indian Defence

If White doesn't play 8.e4, then after 8.☆e2 d6 9.0-0 e5 10.☆g3 0-0 he has trouble with the d4 pawn. 8...d6 9.☆e2 e5 10.0-0 ☆d7 11.☆g3

exd4

Bad is 11...0-0 12.公f5 響f6 13.f4 exd4 14.e5 dxe5 15.fxe5 豐xe5 (or 15....豐e6 16.皇h6 g6 17.皇xf8 含xf8 18.公h6 公dxe5 19.皇e4) 16.皇f4 豐e6 17.豐f3 皇b7 18.罩ae1 豐f6 19.豐h3± Also bad is 11...g6 12.dxe5 公dxe5 13.皇e2 豐e7 14.f4 公d7 15.e5 (or 15.罩e1 and 公g3-f1-e3-d5) 15...dxe5 16.皇f3 皇b7 17.公e4±

12.②f5 鬯f6



13.f4

13.g4 gives a dangerous attack – then the following doesn't work – 13... 急b7 14.f4 0-0-0 15.g5 響g6 16.cxd4 cxd4 17.e5 dxe5 18.②e7+ 公xe7 19. 急xg6 公xg6 20.fxe5 公dxe5 21.c5!!±;

but not bad is 13...罩g8! 14.f4 息b7 15.cxd4 cxd4 16.息b2 公c5 17.g5 (or 17.會h1 0-0-0 18.公e3 公xd3 19.豐xd3 豐h4) 17...豐e6 18.息xd4 公xd4 19.②xd4 豐h3 20.豐f3 豐xf3 21.罩xf3 啥d7! and Black is doing well. **13... 兔b7 14.e5** Or 14.cxd4 cxd4 15. 兔b2 0-0-0 (maybe, 15... 公c5 16. 신e3 0-0-0 17. 신d5 豐e6 and h6 and g5?) 16. 신e3 g5! 17. 신d5 豐g7 18.fxg5 h6 - not bad! (for Black!). **14...dxe5 15.fxe5** (or 15. 兔e4 0-0-0 16.fxe5 公cxe5) **15... 公cxe5**∓

Staunton Gambit

Seems inadequate, since **1.d4 f5 2.e4 fxe4 3.2c3 2f6 4.2g5** 4.g4 h6! 5.f3 (5.h4 d5 6.2h3 2c6 7.g5 hxg5 8.hxg5 2g4 and e5) 5...d5 6.h3 2c6 7.2g2 e5 gives nothing. **4...2c6! 5.f3 d5!** leads to equality.

Dutch

Keres-Simagin, following Ilyin-Zhenevsky

Kopylov

1.d4 f5 2.g3 🖄 f6 3. 🚊 g2 g6

- interesting is ②g1-h3-f4 and h2-h4-h5-h6. If Black answers 4.②h3 with immediate 4...d6 5.d5 c6 6.c4 e5 7.dxe6ep 皇xe6, then 8.營c2 皇g7 9.②f4 皇f7 10.h4 with a dangerous attack. b3 would be highly unpleasant for Black.

By incorrectly refraining from this variation, White allows his opponent full equality.

17...b6 18.c4 營f6 19.營e3 重he8 20.公e5 重ad8 21.트ad1 營e7



Here already, refraining from simplification by means of 22.f4 f6 23.心f3 營d6 would lead to a doubleedged position. Therefore White wisely decides to force a draw.

22.c5 🖄 xe5

Black must exchange on e5, in view of the threat 🖉 e5-c4-d6.

Score: Botvinnik 2¹/₂ Petrosian 1¹/₂

Grünfeld Indian Defence Tigran Petrosian Mikhail Botvinnik

Moscow 1 April 1963 (5)

Notes by T. Petrosian.

Every chess player has games which he remembers especially well. One such for me is the fifth game of our match, and not only because it was my first victory over Botvinnik in official competitions. The game also saw a successful opening experiment, which overturned the verdict of theory.



This modest move does not have a very good reputation. Opening books quote the game Sokolsky-Botvinnik (Leningrad 1938) as the model, demonstrating the best plan for Black, by which he obtains an excellent position. However, the present example

shows the fundamental weakness of many such opening books. Their authors do not seek new paths in well-known variations, they do not pay attention to the characteristic modern device of transplanting ideas from one opening to another, but simply dole out unjustified exclamation and question marks to extracts from old – often very old – games. On the basis of such 'analyses', they then announce categorical conclusions about the worth of this or that continuation. The variation 6. \triangleq e2 is condemned by theory because of the system beginning with 6...e6, as played by Botvinnik in the above-mentioned game.

Many years have passed since that time. In the Grünfeld Defence. new ideas have been found and new lines worked out, which can appeal to the most varied chess tastes. V. Makogonov, for example, invented the system with 6.b4, in which White tries to prevent the standard break ...c7-c5. But both practical and theoretical researches have shown that White's idea has serious drawbacks: the delay in development and the weakness of the long diagonal. Black can obtain a good game by either 6...�e4 or 6...b6.

During my pre-match preparation, I devoted considerable attention to the Grünfeld Defence, realizing that it would play an important part in our match. One day, I had an idea: after 6. 22, and the (to my mind) somewhat passive reply 6...e6, why not take the game along the lines of the Makogonov System? After detailed discussions with my trainer, we came to the conclusion that we were onto something. This assessment was confirmed during the World Championship Match itself, by the game Simagin-Osmanagic (Sarajevo 1963), in which White achieved excellent chances.¹²

6...dxc4 7. âxc4 c5 8.d5 e6

If he wishes to obtain a more complicated position, Black could play either 7...公fd7, taking the game into a Smyslov treatment of the Queen's Gambit Accepted, or 8...公e8 followed by ...公e8-d6. I think that later in the match, Botvinnik would have chosen one of these continuations, but at this stage, he was happy to seek simplifications, especially when playing Black.

9.dxe6

White cannot maintain the pawn on d5, as after 9.e4 exd5 10.exd5 the check 10... Ξ e8+ is unpleasant. 9... \Im xd1+ 10. \Im xd1 &xe6 11. &xe6 fxe6



It is said that some of the more impatient members of the press corps were already starting to pack up, ready to go home. After all, those magical figures, the queens, have disappeared from the board, and how can there be any interesting play after that...? But in fact, the endgame which has arisen is very complicated. True, it is hard to point to any definite advantage for either side, and it is quite likely that this endgame would end in another draw.

But it seems to me that much depends on a player's mood. If there is the will to fight, then the position is full of life. In the absence of such will, even the sharpest position can quickly be dried up.

To be quite honest, deep down I was not all that happy about this early simplification. But what could I do? The opponent has his ideas too, and one must deal with them as one can.

I should add that in the press, there appeared stories to the effect that I had announced even at home beforehand that I would win this ending. Of course, this is not true. To have said such a thing would have been immodest at best, and would have indicated a significant over-estimation of my abilities and a corresponding under-estimation of my opponent's. At this stage of the match, there were no grounds for such a feeling. All that actually happened was that, when we analysed this position in our

¹² Translator's note: this game continued 6. $2e^{0}$ e 6 7.0-0 b6 8.cxd5 exd5 9.b4 c6 10.a4 $8e^{11}$ a 3 $2b^{0}$ bd7 12.b5 c5 13.dxc5 2xc5 14. $2d^{0}$ with advantage to White. Nowadays, the move 6...c5 is considered the best equalizer.

preparation, I told Boleslavsky that the prospect of this ending arising on the board should not be a reason to avoid the whole variation with 6. (a) e2.

So how should one assess the position itself? White's pawn structure presents a rather better appearance, thanks primarily to the isolated black pawn on e6. Of course, it is hard to imagine that White will ever be able to create a serious threat to win this pawn. But the weakness of an isolated pawn is not only the danger of the pawn itself becoming an object of attack, but also that the square or squares in front of it can become stable outposts for the opponent's pieces. These considerations justify one in considering White's position slightly the more pleasant.

12.\$e2 @c6

If one were to remove all the knights from the board, then it is not hard to come to the conclusion that White's hopes of an advantage would soon be liquidated. In reality, though, it is precisely the knight on e4 that will occupy an ideal position. For this reason, some commentators recommended that Black should play 12...公d5 13.公e4 公d7, although even here, 14.公fg5 or 14.罩d1 would retain some initiative in White's hands.

13.¤d1 ¤ad8

14.罩xd8 罩xd8 15.②g5



15...**≝e**8

One must also reckon with the fact that there are bishops on the board. Thus, the move 15...e5 would make the bishop on g7, if not outright 'bad', then at least 'not very good'.

16.@ge4 @xe4

He should have preferred the immediate 16...b6. Then after 17.②xf6+ 急xf6 18.②e4 Black would have the choice between retreating the bishop to g7 or e7.

17. 2xe4 b6 18. **2b1** 2b4 19. **2d2** 19.a4 was also possible; this would probably have transposed into the game.



19...∅d5

It is obvious that the variation 19...心xa2 20.罩a1 心b4 21.皇xb4 cxb4 22.罩xa7 皇xb2 23.罩b7 suits White, despite the paucity of material remaining on the board; White would have retained some winning chances, whilst the opponent would have been condemned to a prolonged defence.

20.a4 🗳c8 21.b3 🚊f8

Over the last few moves, Black's choices have been largely forced, and so cannot be bad. Even so, it seems to me that White has achieved rather more over the period. He has completed the mobilization of his forces and improved the position of his queenside pawns. Black, meanwhile, has come to the conclusion that the bishop belongs on the a3-f8 diagonal.

22.**¤c1** ĝe7

The commentators were unanimous in their condemnation of this move. But after 22...單c7 23.公g5, it is not easy for Black to defend, whereas after the text, he could subsequently have achieved approximate equality.

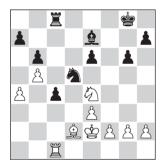


23.b4!

Undoubtedly the best move, sharpening up a position which appears totally calm. I decided on the move only after considerable thought. Of course, if Black had chosen the natural 23...會f7, then 24.bxc5 bxc5 would have given him a passed pawn on c5 – an isolated pawn, it is true, but at first sight quite an active one. However, the sample continuation 25.會d3 公b6 26.a5 c4+ 27.會d4 單d8+ 28.會c3 罩d3+ 29.會c2 公d5 30.嘼b1 looked sufficiently convincing to persuade me to play the move. On the other hand, I did not at first manage to assess the position arising after 23... c4.

23...c4 24.b5

Depriving Black of the possibility of supporting the passed pawn by means of ...a7-a6 and ...b6-b5.



24...∲f7

After this, Black will sooner or later lose the c-pawn, whereas he had several ways to obtain more or less satisfactory play. For example:

A) 24....ĝa3 25.\[2c2 c3! 26.\[2c3 xc3] \[2c4 28.\[2c4 29.\[2c4 28.\[2c4 29.\[2c4 28.\[2c4 2

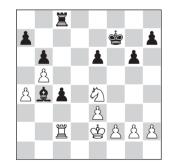


B) 24...c3 25. 息xc3 罩c4 (25... 息a3
26. 罩c2 罩c4¹³ 27. 含d3 罩xa4 28. 罩a2
罩xe4 29. 罩xa3 公xc3 30. 罩xa7 罩e5
31. 含xc3 罩xb5) 26. 含d3 罩xa4 27. 息d4
or 27. 息e5.

In all of these variations White retains the advantage, albeit only a minimal one.

Black instead did not wish to force the play. Probably Botvinnik had not yet seen the regrouping of the white pieces, which I had to find before playing the committal move 23.b4. The bishop comes to c3, blockading the passed pawn, then the knight from d2 attacks the pawn. Then White plays g3, to take the f4-square away from the enemy knight, and then drives it away by advancing the e-pawn.

25.≗c3 ≗a3 26.≝c2 ⊘xc3+ 27.≝xc3 ≗b4 28.≝c2



28...**ģe**7

¹³ Editors' note: 26... 2b4 transposes to line A.

35. 学xc2 学d5 36. 学d3 c2 37. 学xc2 学c4 38. 公d2+ 皇xd2 39. 学xd2, and when Black takes the pawn on a4, the white king will come to c4 and the game will be decided by the passed pawns on the kingside. However, by retaining all pieces on the board, Black can still resist, for example: 31.f3 皇a5 32. 学d3 罩d8+ 33. 学c4 罩d2 34. 学b3 罩d3.

29.⊘d2 c3

The rook endgame after 29... 皇xd2 30. 堂xd2 罩d8+ (30... 堂d6 31. 堂c3 堂c5 32. 罩d2) 31. 堂c3 罩d1 would have allowed Black to put up a stubborn resistance.

30.⊘e4 Ձa5 31.ġd3 ጃd8+ 32.ġc4 ጃd1

The spectacular 32... **Z**d2 is refuted by the prosaic reply 33. **b**3.

33.∅xc3 **⊒h1**?

Now Black's position is completely lost. It is interesting to note that I feared the exchange most of all, considering that the rook ending, although it does not look very good, actually offers Black the best chance of saving the game. **34.** (2) e4! **Exh2 35.** (2) d4!



White's centralized army presents a stark contrast to Black's scattered

forces. The rook in the corner, and the bishop on the empty diagonal a5-e1, both seem to have abandoned their monarch to its fate. **35...\$d7**

Of course, he cannot allow the rook onto the 7th rank.

36.g3

The safest route to victory. Although only a few moves remained to the time control, I also had little time, and consequently there was no sense in allowing complications, in which everything would depend on exact calculation. Even so, in the event of 36.g4 h5 37.g5 h4 or 37.堂e5 hxg4 38.②f6+ 營e7 39.②xg4 罩h5+ 40.堂e4 White should win.

36...**≜**b4

Rushing to the aid of the king! 37.�e5 ॾh5+ 38.�f6 ॖe7+ 39.�g7 e5 40.ॾc6!



Limiting to the utmost the mobility of the black king.

40...≝h1 41.∲f7!

The sealed move, and the start of the shortest way of realizing the advantage. From the square e7, the bishop defends a number of important squares: d6, f6, and g5.